

# ARCADE ARCADE



PRESS  
RIGHT ARROW  
TO START





**GAMING  
ARCADE**



**SHOPPING  
ARCADE**



**ENERGETIC  
CONCOURSE**



THE 1980S  
AND  
THE 1880S HAVE  
COLLIDED



A pixel art illustration of a futuristic laboratory or control room. In the foreground, there are two rows of control consoles. The left row is blue with white and grey components, and the right row is red with white and grey components. Both rows have a large 'A' logo on the side. The consoles are arranged in a perspective view, leading towards a large window in the background. The window shows a bright, colorful landscape with green foliage, purple flowers, and a blue sky. The entire scene is framed within a rounded rectangle on a dark blue background.

# EARLY CONCEPT



ARCADE GAMES  
LOCATED INSIDE  
MARKETPLACE



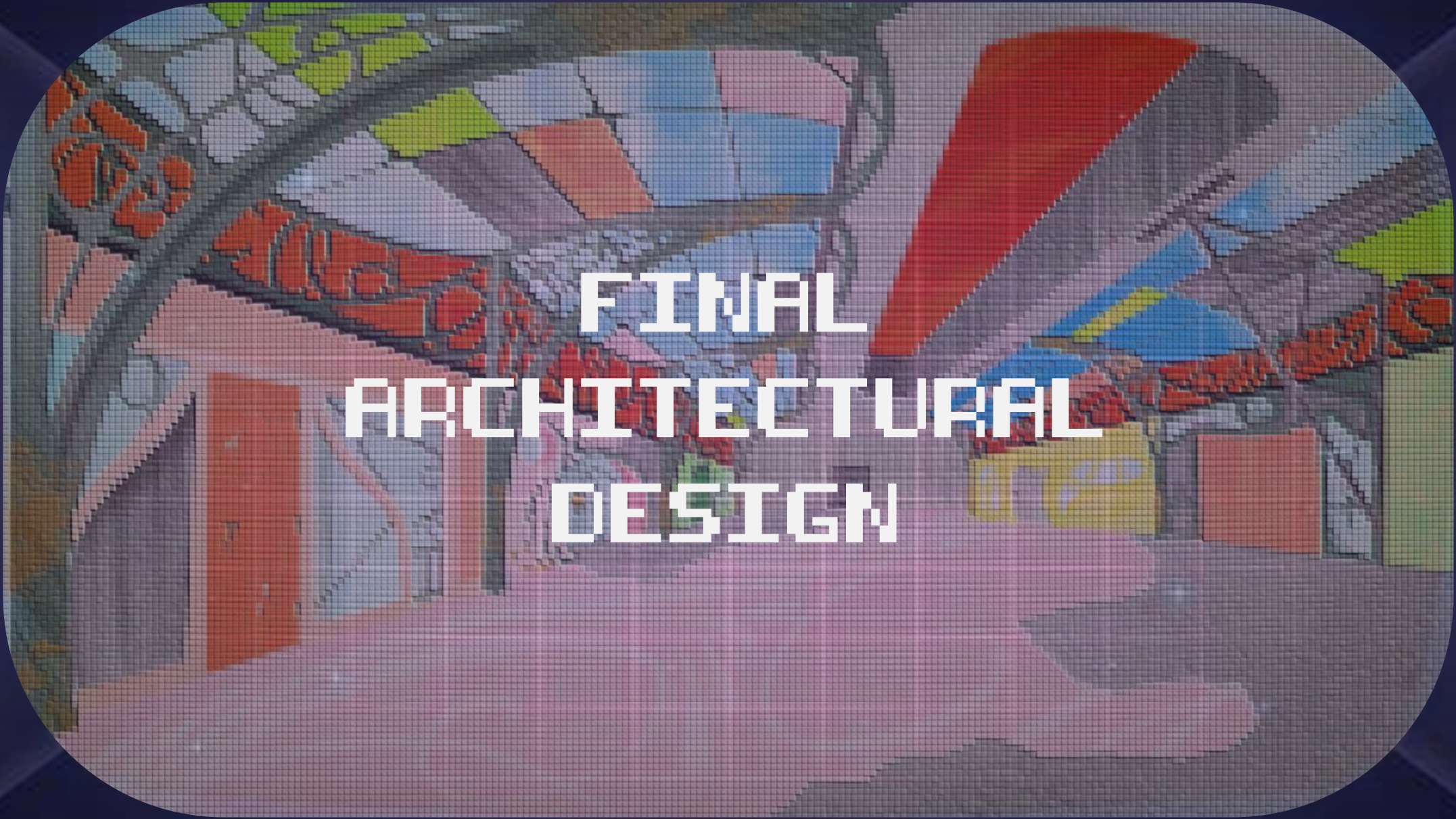


# PHOTOBASHED REFERENCE



OPEN CONCOURSE  
FLANKED BY  
STOREFRONTS



A pixelated, low-resolution image of an architectural scene. The foreground is a large, flat, pinkish-purple area. In the background, there are various structures and elements: a red roof on the right, a blue and yellow structure in the center, and a red brick wall on the left. The entire image has a heavy pixelated texture, giving it a retro, digital art feel. The scene is framed by a dark blue border with a subtle geometric pattern.

# FINAL ARCHITECTURAL DESIGN



STYLES HAVE MERGED  
IN A DYSTOPIAN  
FUTURE






CERAMICS  
& MORE

Hand  
Crafted

The Better Sweater

CANDY



The image shows a pixelated screen, likely from a retro video game. The background is a dark purple color with a lighter purple grid pattern. There are several small, bright white stars scattered across the screen. The text is displayed in a white, pixelated font, centered on the screen. The text consists of three lines: "PLAY GAMES", "EARN CREDITS", and "SHOP AROUND".

PLAY GAMES  
EARN CREDITS  
SHOP AROUND







**"THE ULTIMATE  
CURRENCY FOR A HUMAN  
BEING IS HAPPINESS."**

**-TAL BEN SHAHAR**