

A vibrant, stylized illustration of a garden at night. The scene is filled with lush greenery, colorful flowers, and glowing light spots. In the center, a dark building with a red roof stands on a raised platform. Several people are walking around the garden, and a blue vehicle is visible on the left. The overall atmosphere is magical and serene.

GREENKEEPERS

OUTPOST ECHO

Outpost Echo Overview:

At Outpost Echo, guests step into the world of the GreenKeepers, an organization founded in a “when” that has not yet arrived. The GreenKeepers have a simple message to our present world – *keep going*. The GreenKeepers were established in a future where the world has united to overcome ecological issues. While there are no simple fixes for the future, they have the goal of encouraging humanity to keep learning, keep creating, and keep fighting for a better world. Instead of a hopeless message warning about a future that must be avoided, the GreenKeepers encourage guests of any age or ability to cultivate a world they want to attain.

The GreenKeepers value creativity, education, and courage. Guests can experience the Outpost in a variety of ways. Guests may choose to simply walk through the Gardens, an area that celebrates humanity’s artistic bond with nature. This rotating sculpture garden allows eco-artists to create pieces that celebrate nature and the collaborative beauty of art. Guests can also learn about natural processes and sustainable farming techniques on the Educational Farm. Guests learn fundamentals of the natural world and discover practical ways they can care for the Earth, individually and as a community. The Outpost will include outdoor activities such as a zip line course and Adventure Maze.

Finally, guests can experience the Outpost on a more story-driven level. On the Story Path, they’ll interact with members of the GreensKeepers throughout the campus to defeat a mysterious AI-driven enemy, the LocustT, that seek to alter the future and instill despair in the minds of humans. Guests must work together to drive out this enemy and save the Outpost.



Key Art



Bird's Eye Layout

Attraction Summary & Lookbook*

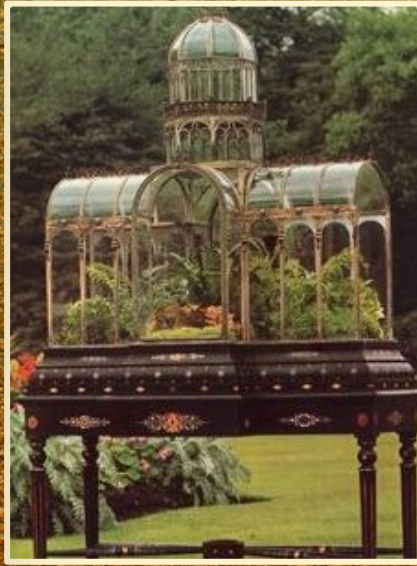


*The images shown on the following pages tonal references and not to be publicly shared due to copyright issues

LOBBY

Constructed of shipping containers, the Outpost Echo is retrofit with large triangular, metallic panels and lush greenery growing throughout. Upon entering the Lobby they'll see the eclectic taste of the GreenKeepers.

Naturalist specimens, maps, and plants adorn every inch of the walls. Guests can purchase general admission to the gardens and educational area, and choose to add on to their experience with adventure sports activities, or participate in the story-driven narrative.



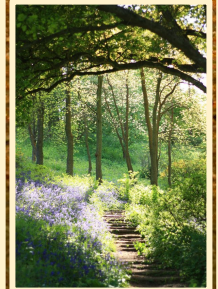
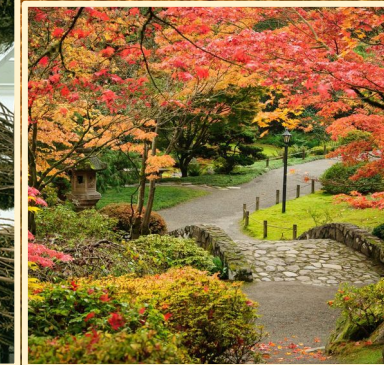
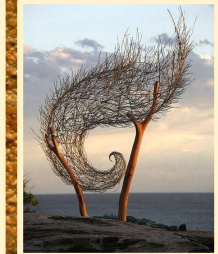
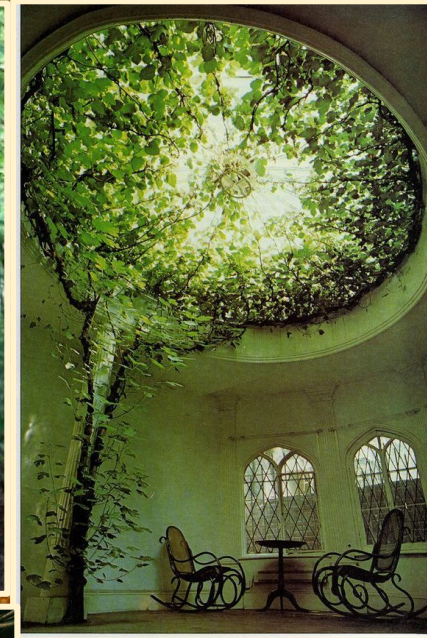
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GARDENS

The Gardens are a vibrant experience that combines native plants with a rotating sculpture garden. The Outpost will work with eco-artists to create and curate 'exhibits' that express a hopeful message that celebrates creativity and our symbiosis with nature.

Humanity and nature intertwine in this beautiful, peaceful environment.



EDUCATIONAL FARM

Outside the Gardens lies the Educational Farm. Interactive features communicate agricultural and scientific lessons to guests. A large greenhouse serves as the anchor to this area.

Within the greenhouse, guests will find members of the GreenKeepers working, teaching, and assisting guests in the narrative path of the Outpost. Native plants and sustainable farming methods will be taught and encouraged to guests young and old.



RESTAURANT

The Outpost restaurant will serve fresh quick-service meals to guests. These meals will be created using food grown in the Outpost's model farm and from local farmers that utilize sustainable methods.

Guests can rest and recharge in shaded areas amongst beautiful greenery in reclaimed furniture. They can enjoy the views of the nearby gardens while enjoying a meal, both delicious and healthy.



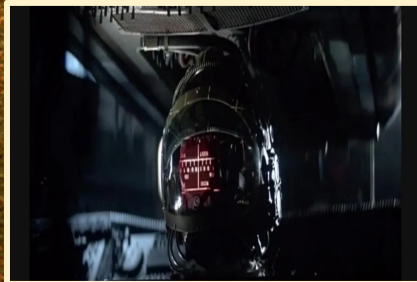
STORY PATH

Guests joining the Story Path, will first see an 'orientation' video from the GreenKeepers. This will be whimsical introduction to the philosophy and goals of the GreenKeepers

However, mid broadcast the video is disrupted by a dark vision of the future and a video stating 'It won't work...It won't work... over an over'

The video cuts out and strip of paper prints from a "communication post" in the room. After reading this communique, a live GreenKeepers member informs the guests the Outpost is under attack from the LocusT, an AI gone mad. Because of the attack, the intelligence core of the Outpost has locked down and the link with the future is severed.

Guests will need to find emergency access codes throughout the Outpost utilizing GreenKeepers members, communication posts, and the Broadcast Tower in order to defeat the LocusT.



LOCUST

The Locust are an AI hive mind initially created to aid humanity. That original directive has twisted over time to drive the Locust to seek humanity's destruction. They have determined that their mission of global domination has failed in the future. They now seek to promote messages of hopelessness and despair in the past to alter humanity's ultimate future.

Locust present themselves in our time as insectoid, assembled from mechanical detritus.



GREENKEEPERS COMMUNICATION POSTS

Throughout the Outpost, general admission guests can find Communication Posts that act as a database of GreenKeeper knowledge. These will be small puzzle boxes that deliver educational information. Guests will solve puzzles to activate the posts and receive archival messages from GreenKeepers.

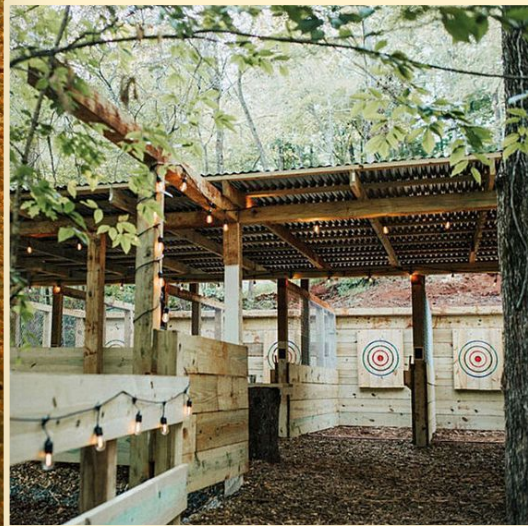
For guests experiencing the Story Path, these Communication Posts will also provide clues to locations of the access codes needed to defeat the LocuST.



HIGH ROPES & ADVENTURE GAMES

Above and throughout the Outpost grounds are a variety of outdoor adventure activities, such as axe throwing, zip lines, and high ropes giving the Outpost a feeling of kinetic movement and thrill.

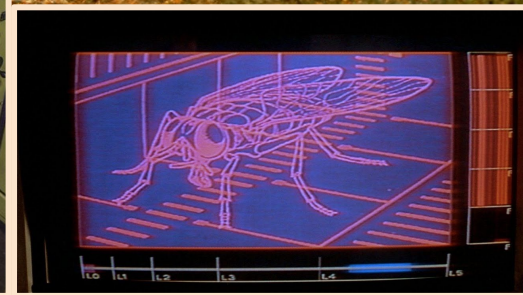
Guests within the story path can venture to the Broadcast Tower. There they will investigate and repair the jammed communication device infested with the LocusT, in order to reach the finale of their adventure.



INTELLIGENCE HUB

After locating all access codes throughout the Outpost, Story Path guests enter the Intelligence Hub of the Outpost. The guests will work together to stop the LocusT attack and re-establish communication with the future GreenKeepers.

Inside they'll continue to solve puzzles removing LocusT control of the Outpost. Ultimately, the threat is destroyed by demonstrating courage and creativity and a willingness to learn. Guests will work together, reinforcing the GreenKeepers' value of collaboration. Upon driving out the LocusT, the Outpost is saved and successful guests are initiated into the GreenKeepers.



AREAS OF EXPANSION

The GreenKeepers organization has an in-world reason to establish multiple locations throughout the Earth. Each would be a new 'Outpost' with a new game. Each one would focus on sustainable education and local art from that region with an emphasis on local ecology.

Each Outpost would take on local characteristics of architecture, flora, agriculture, and other story aspects (i.e. the value of native plants, urban farming, etc.)



Attraction Philosophy and Final Thoughts

With Outpost Echo and the GreenKeepers, I want to create an experience that works for all guests. There are some who would enjoy a leisurely stroll through beautiful gardens. Some are thrill seekers looking for adventure. And others who want to step into a story. I want a story that celebrates curiosity, teamwork, and creativity. One that intertwines science and art in such a way that both are important and interesting.

Most importantly, I want an environment that provides a story which encourages young people that the future isn't hopeless. A story that doesn't promote ignorance, but instead tells guests to fight for a future they want to see. I very much believe that the messaging behind the stories we consume affects our outlook. Because of this, I think the best way forward is to see the beauty in this world, at present, and continue to learn, create and fight for it.

-Kyle Ransbottom

